

Skills and Knowledge (National Curriculum):

Key Stage 1:

Use a **range of materials** creatively to design and make products

Use drawing, painting and sculpture to develop and **share their ideas, experiences and imagination**

Develop a wide range of **art and design techniques** in using colour, pattern, texture, line, shape, form and space

Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key Stage 2:

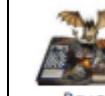
Create sketch books **to record their observations** and use them to review and revisit ideas

Improve their mastery of **art and design techniques**, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

Develop knowledge about great artists, architects and designers in history

Each unit of Art and Design within the following framework provides children with the opportunity to develop skills in all of the areas relevant to their key stage so that, over the course of the year, a range of materials will have been used to explore different techniques, based on a variety of artists. Skills and knowledge are revisited and built upon each year with progression recorded in sketch books.

	Art					Design Technology						
	Drawing		Painting		Collage		Food		Construction		Graphics	
Year 1												
Different media Line, shape, tone and space Observational drawing Imaginative drawing		Secondary colours Applying paint in different ways Observational painting of objects, people and places		Different media Sorting and grouping materials Fold, crumple, tear cut & overlap		Food vocabulary Group food Grate and cut Measure and weigh		Research vehicles Design for a purpose Fix and join		Printing objects Repeated patterns Design through computing software		
	Drawing		Printing		Sculpture		Food		Textiles		Modelling	
Year 2												
Line, shape, tone, space Investigate tone Different pencils Computer drawing		Mono printing with a range of materials Repeating patterns Simple printing blocks Press print Overprinting		Roll, cut, coil, knead impressions Coil and pinch pots Clay tiles		Food vocabulary Group food Cut, grate, peel, chop Measure and weigh		Colour fabrics Use templates Sewing introduction Applied decoration		Cut along lines Strengthen sheet materials Fold, tear, cut Simple pop ups		

	Art				Design Technology							
	Painting	Collage	Sculpture		Food		Construction	Graphics				
Year 3	 Paul Klee (1879-1940)	 Mikeda Bizuneh	 M C Escher (1898-1972)	 Makoto Nakamura (b.1970)	 Simone Leigh (1967-)	 Henry Moore (1898-1986)	 Jamie Oliver (1975-)	 Nadiya Hussain	 Eileen Gray (1878-1976)	 Stephen Burks	 Jonathan Ive (1967-)	 Lonnie Johnson (1978-2012)
	Primary, secondary and tertiary colours Create tones Colour wheel Watercolour background washes Create mood with colour		Cut shapes Tessellating shapes and patterns Repeated patterns Limited palette		Revise clay techniques Cultural decoration Model in response to drawing Observe artefacts Coil, pinch, join, impress		Sensory vocabulary Analyse taste and appearance Follow instructions Balanced diet Join and combine ingredients Measure & weigh		Shell & frame structures Make prototypes Measure & mark to 1cm accuracy Glue gun Cut internal shapes		Internet research Software design create and print design Repeating pattern	
	Drawing	Printing	Collage		Food		Textiles		Modelling			
Year 4	 Stephen Wiltshire (1974-)	 Vredeman de Vries (1527-1607)	 Andy Warhol (1928-1987)	 Lakwena Maciver	 Alice Feagan	 Ekua Holmes (1955-)	 Ainsley Harriott (1957-)	 Tom Kerridge	 Nancy Nicholson	 Marion Tuu'luq (1910-2002)	 Bruce Foster	 Jennie Maizels
	Line, shape, tone, depth, shadow Experimental marks Sustained drawing View finders 3D work		Make own printing block 2 colour prints (overlay) Polystyrene mono printing		Explore materials Curl, pleat, scrumple, overlap Repeated images Limited colour palette		Sensory vocabulary Analyse texture and smell Balanced diet Join and combine ingredients Measure & weigh		Seam allowance Simple pattern running stitch, over sewing, backstitch Prototypes Fastening Decoration		Slots Internal shapes Levers & linkages movement Complex pop ups	

	Art				Design Technology							
	Drawing		Painting		Sculpture		Food		Construction		Graphics	
Year 5												
Select tools Simple perspective Hatching, shading Sketches View finders Observational drawing		Complementary and contrasting colours Atmosphere and light effects Develop painting from a drawing Foreground & background		Model in response to drawing & painting Plan work carefully Coil, pinch, join, impress Refine surface decoration Incise, apply, glaze		Select & prepare food Use scales Cut and shape Beat, rub in Decorate Balanced diet		Cut to 1mm Join appropriately Motor & switch Frameworks Bradawl Hand drill Glue gun		Computer generate design Plan to print Investigate ideas Model on computer Storyboard		
	Painting		Printing		Collage		Food		Textiles		Modelling	
Year 6												
Colour match Add collage Colours to show mood Preliminary studies Variety of stimuli		Lino printing Create printing blocks 3 colour overlays Work into prints with other media		Contrast Add to other media Veiling and layering		Select & prepare food Use scales Cut and shape Beat, rub in decorate Balanced diet		3D products Pattern Seam allowance Pin & tack Blanket stitch Machine stitching		Slots Sheet materials Fixed and moving joinings Craft knives Cam mechanisms		